



## **6TH ANNUAL ART ATTACKS SUMMER CAMPS 2016 ARE HERE! WHAT'S IN YOUR SUMMER? ART ATTACKS!!!!**

**Weekly Theo school age campers entering grades 1-7**

**Times: 8:00-5:30**

**Ages: 6 and up**

We need to add Art and Design to the Equation to transform STEM into STEAM

STEM+ART= STEAM ART CONNECTION...WHERE STEAM Campers Create & Innovate

Imagine, Innovate, Create revolves around ART!

Curiosity, creativity and innovation come alive at THEO ART SCHOOL ART ATTACK CAMPS. Immersed in STEAM-rich experiences, campers (3-15) envision, design, build, experiment, program, film, paint, compose and perform. All while working with ALL ART MEDIA!

What Makes THEO ART SCHOOL Summer STEAM Camps Unique?

- ART Innovation and Discovery
- ART Engaging Topics, Hands-on Learning
- ART Learning Space
- AND Brilliant, Passionate ART INSTRUCTORS, EXPERIENCED STEAM EDUCATORS, including ROBOTICS award winners, CERTIFIED ART TEACHERS, WORKING ARTISTS, will lead our summer art attack camps.

Weird Science will be part of each camp! Why? Because in Art everything goes!

Campers will learn how all types of science can be fun, and most importantly, messy! Campers will be introduced to different fields of science like chemistry, biology, and physics with experiments & art that can get a little messy! Create with a variety of mixtures that go boom, fizz, pop and splat!

This summer is for all the senses and all the ages!

- Yoga!
- Swimming!
- Theater [theater] is back! Where you get to use your imagination and creativity : "Leonardo the Scientist and the Artist within"
- Robotics! Local school robotics club is coming to Theo!
- Field trips!

## **Weekly Cost information**

PER WEEK All day: \$165.00 member \$170.00 non-member

PER WEEK Half day AFTERNOON: \$85.00 member \$90.00 non-member

- **June 6-10**            **Jaws & Claws**

From bears to badgers and wolves to whales, discover the predators and prey that make up the ecosystem's food chain. Investigate animals at the cellular level with interactive models. Learn how to draw and paint your favorite creatures while letting your inner animal go wild!

- **June 13-17** **It's a Process: Photography**

Explore a blend of classic darkroom and digital approaches to photography! Assist in the building of a pinhole camera, develop film and learn the basic parts of a camera. Learn the science in taking a good picture! Digital and analogue technologies merge in this camp to create original artwork. Learn about flipbooks, animation and uncover the unlimited possibilities through photography!

- **June 20-24**            **TranspARTation**

Be introduced to the engineering design process! Problem solve, brainstorm, and find creative solutions to make your own transportation devices. If it rolls, flies, or floats we will investigate what makes it work and make our own device!

- **June 27-July 1**        **Looking Up**

Blast off in this exciting camp to gain knowledge about our solar system and beyond! Explore fascinating moons and find out how astronauts live on the International Space Station. Learn about the Earth's atmosphere, weather and space while conducting experiments and creating!

- **July 4-8**                **Junkyard Warrior**

Explore North Dakota's natural resources while building windmills & investigating solar panels. Look at the innovations of today and apply them to create the designs of tomorrow as we explore ways to harness clean energy. Design tree houses that integrate simple machines that are good for our environment. Be a junkyard warrior while exploring the concept of recycling and develop original artworks!

- **July 11-15**            **Anatomy Academy**

How strong are bones? What causes hiccups? Discover the answers to these questions and many more while exploring the human body inside and out. Use microscopes, models and more to discover what makes your body tick! Campers will use DNA proteins to create a bracelet & use their senses in this funny, wild and wacky camp! Create squishy, slimy flubber, invent noisemakers that squeak and sniff your way around this zany camp to energize your five senses.

- **July 18-22**      **Theo Town 2.0**

What makes a society successful? Is it conditions, cultural or social framework that puts a society on the right path? Find the answers yourself while creating your own Theo Town! Design business, create the laws and work in a group to make Theo Town a successful community.

- **July 25-29**      **Build Up**

Students will be introduced to the notions of force, compression, and tension prior to building truss bridges for a strength competition. Design, construct and test your engineering masterpieces. See who can design the tallest tower or build the longest bridge. Construct buildings and then demolish them with your very own wrecking ball!

- **August 1-5**      **Primed to Paint!**

Learn about applying math to life! Explore geometry and angles as you bounce light, draw tessellations and make beautiful origami. Use mathematics in codes, create symmetrical masterpieces, make grid paintings, bar graph landscapes and real tetrahedral kites!

- **August 8-12**      **Bugs & Botany**

Come learn how plants control water and design large-scale models of cells to understand the amazing inner workings of plants! Did you know that all the insects in the world weigh more than all other animals combined? Put on your exoskeleton, grab your net and enter into a bug's life!

- **August 15-19**      **Einstein's Workshop**

Move over, Einstein, the next brilliant discovery may come from one of Theo's inventor! Campers will use motors, gears, lights, fans and components found in broken machines to make their own innovations! Express ideas through writing and sketching out ideas while making, tinkering, building, and constructing.

- **August 22-24**      **Land & Sea**

Do you ever wonder about the world beneath your feet? Explore how glaciers, earthquakes, volcanoes and fire shape our mountains and valleys with experiments and art. Dive into the depths to investigate what is below the surface. Campers will be surrounded with all of the tools to explore, imagine, and create!



# THEO ART SCHOOL REGISTRATION FORM 2016

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**Weekly Theo school age campers entering grades 1-7**  
**Times: 8:00-5:30**  
**Ages: 6 and up**

**CAMPER'S NAME:** \_\_\_\_\_ **AGE:** \_\_\_\_\_

**SCHOOL YOUR CHILD ATTENDS:** \_\_\_\_\_

**Emergency Contact:** \_\_\_\_\_ **Emergency Contact Phone:** \_\_\_\_\_

			<b>CHECK THE CAMP OF YOUR CHOICE</b>	
			ALL DAY	AFTERNOON
#1	June 6-10	Jaws & Claws		
#2	June 13-17	It's a Process: Photography		
#3	June 20-24	TranspARTation		
#4	June 27-July 1	Looking Up		
#5	July 4-8	Junkyard Warrior		
#6	July 11-15	Anatomy Academy		
#7	July 18-22	Theo Town 2.0		
#8	July 25-29	Build Up		
#9	August 1-5	Primed to Paint!		
#10	August 8-12	Bugs & Botany		
#11	August 15-19	Einstein's Workshop		
#12	August 22-24	Land & Sea		

**PARENT/GUARDIAN INFORMATION:**

**Parent's name:** \_\_\_\_\_ **Email:** \_\_\_\_\_

**Address:** \_\_\_\_\_ **City:** \_\_\_\_\_ **State:** \_\_\_\_\_ **Zip:** \_\_\_\_\_

**Cell #:** \_\_\_\_\_ **Work #:** \_\_\_\_\_ **Evening #:** \_\_\_\_\_

Yes, I give permission to Theo Art School to use my child's photos and photos of his/her artwork in publications and on Theo's website. **Please sign:** \_\_\_\_\_

**PAYMENT INFORMATION:** Theo Art School membership is not required to take a class or attend a camp; however, members do pay less for all classes throughout the year. Individual membership is \$15 per year and Family membership is \$30 per year.

Theo member?  Yes  No I am including membership fees =  \$15 Individual membership  \$30 family membership

Amount enclosed: \$ \_\_\_\_\_ Membership Amount enclosed: \$ \_\_\_\_\_ Check #: \_\_\_\_\_

TOTAL AMOUNT PAID: \_\_\_\_\_ CHECK #: \_\_\_\_\_ CASH: \_\_\_\_\_

Parent/Guardian's Signature: \_\_\_\_\_ Date: \_\_\_\_\_

**REFUND AND CREDIT POLICY INFORMATION:**

In order to plan and prepare for the CAMPS program events, funds are expected far in advance of the actual camp. When the parents registered their child(ren) for the camp, they are included in the ordering of materials and staffing right away. That space that we have reserved and you have paid for your child(ren) will not go to another child. Space in our camps is limited. Funds are allocated and spent in anticipation of the attendance of all who registered for any of the camps.

**If you cancel prior to the start of the CAMP:**

We will give you a 100% credit (good for three months) to be applied to another CAMP OR CLASS.

No refunds or credits can be given after the CAMP starts; if a CAMPER misses or must drop out of a class for a medical/family emergency, YOUR CHILD (REN) WILL BE ABLE TO ATTEND ANOTHER CAMP where space is available. All credits are non-transferable.

We understand that a child may get sick and family emergencies happen. Refunds will be issued in the form of a credit for future CAMPS OR CLASSES AT THEO ART SCHOOL subject to availability. Please understand that Theo Art School Summer Camps operate rain or shine. **If THEO ART SCHOOL has to cancel a CAMP** due to weather issues or unforeseen circumstances, you will be given a full refund.

